# TOPOLOGY PROCEEDINGS 

Volume 10, 1985
Pages 103-110
http://topology.auburn.edu/tp/

# ON POINT-PICKING GAMES 

by<br>I. JUHÁSZ

```
Topology Proceedings
Web: http://topology.auburn.edu/tp/
Mail: Topology Proceedings
    Department of Mathematics & Statistics
    Auburn University, Alabama 36849, USA
E-mail: topolog@auburn.edu
ISSN: 0146-4124
```

COPYRIGHT © by Topology Proceedings. All rights reserved.

## ON POINT-PICKING GAMES

## I. Juhász

## 1. Introduction

Let $X$ be a topological space, $P$ a property of subsets of $X$ and $\alpha$ an ordinal then the point-picking game $G_{\alpha}^{P}(X)$ is defined as follows:

Two players, I and II, take turns playing. A round consists of Player $I$ choosing a (non-empty) open set $U \subset X$ and then Player II choosing a point $x \in U$. A round is played for each ordinal less than $\alpha$. Player I wins the game if the set of points picked by Player II has property P, otherwise Player II wins.

This game was introduced and investigated for the cases $\mathrm{P}=\mathrm{D}(=$ dense $)$ and $\mathrm{P}=\mathrm{SD}(=$ somewhere dense) in [BJ], where, among other things, reasonable criteria were formulated and proven for Player $I$ to have a winning strategy. The aim here is to try to do the same for Player II. As we shall see, the situation is more complex in this case.

Let us put for any space $X$

$$
\delta(X)=\sup \{d(Y): Y \subset X \text { dense in } X\}
$$

It is straightforward to show that if $\alpha$ is any ordinal and $\delta(X)>\alpha$ then $I I \uparrow G_{\alpha}^{D}(X)$. In fact, as $A$. Berner has shown in [B], this is exactly when Player II has a so-called stationary winning strategy for $G_{\alpha}^{D}(X)$. Our aim is to investigate under what circumstances is this obvious and natural sufficient condition for II to win also necessary. In fact, we shall only do this for the case in which the length of the game is $\omega$.

Before we formulate our main result let us recall that, for $a T_{3}$ space $X, I \uparrow G_{\omega}^{D}(X)$ if and only if $\pi(X)=\omega$, see [BJ]. It will also be helpful to keep in mind that, again for a $T_{3}$ space $X$, one always has $\delta(x) \leq \pi(x) \leq 2^{\delta(x)}$. Our main result reads as follows:

Theorem 1. The following two statements are equivalent for any given cardinal $\mathrm{K} \leqq 2^{\omega}$ :
(1) There exists a $\left(\mathrm{T}_{3}\right)$ space X with $\delta(\mathrm{X})=\omega$ and $\pi(X)=k$ such that II $\uparrow G_{\omega}^{D}(X)$.
(2) The real line $R$ can be written as the union of $\leq k$ nowhere dense subsets.

Before we give the proof of this result let us add a few comments. If $k=\omega$ then this is trivial since both (1) and (2) are false. If $k=2^{\omega}$ (the maximum possible value of $k$ ) then (2) of course is valid, hence so is (1), hence we get a $Z F C$ example of a $T_{3}$ space $X$ not satisfying $\delta(X)>\omega$ and such that II $\uparrow G_{\omega}^{D}(X)$. Finally, if $\omega<\kappa<2^{\omega}$ then theorem 1 shows that, at least for ( $T_{3}$ ) spaces of $\pi$-weight $k$, it is independent of ZFC whether the condition $\delta(\mathrm{X})>\omega$ is also necessary for Player II to win the game $G_{\omega}^{D}(X)$.

## 2. Proof of Theorem 1

As is well known, see e.g. [K], the negation of statement (2) of theorem $l$, i.e. that $R$ is not the union of $\leq k$ nowhere dense sets, is equivalent to $M A C_{K}$, which denotes Martin's axiom for countable posets and $\leq k$ dense sets. Hence the following result yields "one half" of theorem 1.

Theorem 2. Assume $\mathrm{MAC}_{\mathrm{K}}$ and let X be any space with $\delta(X)=\omega$ and $\pi(X) \leq K$. Then Player II does not have a winning strategy for $\mathrm{G}_{\omega}^{\mathrm{D}}(\mathrm{X})$.

Proof. Let s: $\tau(X)^{<\omega} \times \tau(X) \rightarrow X$ be a strategy for Player II, we shall show that $s$ is not winning. In order to do this we first define, by induction on $n \in \omega$, for every sequence $\sigma \in \omega^{n}$ a countable dense subset $S_{\sigma}$ of $X$ as follows.

To define $S_{\phi}$ we first consider the set $X_{\phi}=\{s(U):$ $U \in\{(X)\}$ which is dense in $X$ since $s$ is a strategy for Player II, hence we may, by $\delta(X)=\omega$, take $S_{\phi}$ to be a countable dense subset of $X_{\varnothing}$. Now, let $n \in \omega$ and assume that $S_{\sigma}$ has been defined for all $\sigma \in U\left\{\omega^{k}: k \leq n\right\}$, moreover, for every $\operatorname{such} \sigma, S_{\sigma}=\left\{x_{m}^{\sigma}: m \in \omega\right\}$ and we have some open sets $U_{m}^{\sigma}$ such that

$$
x_{m}^{\sigma}=s\left(U_{\sigma}^{\sigma}(0), U_{\sigma}^{\sigma}(1), \cdots, U_{\sigma}^{\sigma}\left(\ell(\ell-1), U_{m}^{\sigma}\right),\right.
$$

where $\ell=\ell(\sigma)$ is the length (i.e. domain) of $\sigma$. (In what follows, we shall write $U(\sigma, i)$ instead of $U_{\sigma}^{\sigma}(\mathbf{i})$.) Now, if $\sigma \in \omega^{n+l}$ then we consider the set

$$
X_{\sigma}=\{s(U(\sigma, 0), U(\sigma, 1), \cdots, U(\sigma, n), U): U \in \tau(X)\}
$$

which is again dense in $X$ hence has a countable dense subset $S_{\sigma}=\left\{x_{m}^{\sigma}: m \in \omega\right\}$, and, of course, we may choose for each $m \in \omega$ an open set $U_{m}^{\sigma}$ such that $x_{m}^{\sigma}=s(U(\sigma, 0), U(\sigma, 1)$, $\left.\cdots, U(\sigma, n), U_{m}^{\sigma}\right)$. This completes the induction.

The (obviously countable) partial order that we want to apply $M A C_{K}$ to is $\omega^{<\omega}$ with the extension of sequences as the partial order. To get the dense sets we first recall that $X$ has a $\pi$-base $B$ with $|B| \leq \kappa$ and for every $B \in B$ we put

$$
\mathrm{D}_{\mathrm{B}}=\left\{\sigma \in \omega^{<\omega}:(\exists i<\ell(\sigma))\left(\mathrm{x}_{\sigma(\mathrm{i})}^{\sigma \mathrm{i}}=\mathrm{x}(\sigma, i) \in \mathrm{B}\right)\right\} .
$$

Since every $S_{\sigma}$ is dense in $X$ it is obvious that $D_{B}$ is dense in $\omega^{<\omega}$ for each $B \in B$, consequently by $M A C C_{k}$ there is a generic branch $\tau \in \omega^{\omega}$ over the family $\left\{D_{B}: B \in B\right\}$.

However, it is immediate from our inductive construction that $\langle\langle U(\tau, i), x(\tau, i)\rangle: i \in \omega$ ) is a play of the game $G_{\omega}^{D}(X)$ in which Player II has followed the strategy $s$ and still the set $\{x(\tau, i): i \in \omega\}$ is dense in $X$ (because it intersects every $B \in B)$, hence $s$ is not winning.

In view of our above remark, it immediately follows that (1) implies (2) in theorem 1.

To see the converse, we first prove the following result.

Theorem 3. Let S with $|\mathrm{S}|=\mathrm{K}$ be a $\mathrm{T}_{2}$ space with a countable base $B$ which admits a function $\phi: B \rightarrow R^{+}=(0, \infty)$ satisfying the following two properties:
(i) for every $\mathrm{p} \in \mathrm{S}$ and every $\varepsilon>0$ there is a $\mathrm{B} \in B$ such that $\mathrm{P} \in \mathrm{B}$ and $\phi(\mathrm{B})<\varepsilon$;
(ii) there is a sequence $\left\{\varepsilon_{n}: n \in \omega\right\} \subset R^{+}$such that for every $\left\{B_{n}: n \in \omega\right\}=B$ if $\phi\left(B_{n}\right)<\varepsilon_{n}$ holds for each $n \in \omega$ then $s \neq U\left\{B_{n}: n \in \omega\right\}$.

Then $2^{K}$ has a countable dense subspace X for which II $\uparrow G_{\omega}^{S D}(X)$ (hence II $\uparrow G_{\omega}^{D}(X)$ as weIV). Note that $\pi(\mathrm{X})=\mathrm{k}$ and $\delta(\mathrm{X})=|\mathrm{x}|=\omega$.

Proof. Let us start by noting that, possibly by passing to an appropriate subsequence of $\left\{\varepsilon_{n}: n \in \omega\right\}$, we may assume that in (ii) for every $\left\{\mathrm{B}_{\mathrm{n}}: \mathrm{n} \in \omega\right\} \subset B$ with
$\phi\left(B_{n}\right)<\varepsilon_{n}$ we actually have that $S \backslash u\left\{B_{n}: n \in \omega\right\}$ is infinite (or, in fact, uncountable).

The construction of the space $x$, for convenience we shall define it as a subspace of $2^{S}$ rather than $2^{k}$, is standard, see e.g. [H] or [J]. Let $D$ denote the set of all functions $d$ such that dom(d) is a finite and disjoint subset of $B$ and range (d) $\subset 2$, and for every $d \in D$ we define $f_{d} \in 2^{S}$ by putting:

$$
f_{d}(p)=\left\{\begin{array}{l}
d(B), \text { if } p \in B \in \operatorname{dom}(d) ; \\
0, \text { if } p \in S \backslash U \operatorname{dom}(d)
\end{array}\right.
$$

We then put $X=\left\{f_{d}: d \in D\right\}$, it is well-known that $X$ is a (countable) dense subset of $2^{S}$.

We now describe, informally, a winning strategy for Player II in the game $G_{\omega} \mathrm{SD}(X)$. First, it clearly suffices to do this only for moves of Player I which are traces of elementary open sets in $2^{S}$, i.e. have the form $[s]=\{f \in X$ : $s \subset f\}$, where $s$ is any $0-1$ function defined on some finite subset of $S$.

Suppose that Player I's first move is [s ${ }^{\circ}$ ] where $\operatorname{dom}\left(s^{\circ}\right)=a^{O}=\left\{p_{i}^{O}: i<n^{O}\right\}$. In response to this Player II first picks a disjoint collection $B^{0}=\left\{B_{i}: i<n^{0}\right\} \in B$ such that $p_{i} \in B_{i}$ and $\phi\left(B_{i}\right)<\varepsilon_{i}$ hold for all $i<n^{0}$. This is possible by (i). Then II may pick the element $f_{d} 0$ of $\left[s^{0}\right]$, where $d^{0} \in D$ is given by $\operatorname{dom}\left(d^{0}\right)=B^{0}$ and $d^{0}\left(B_{i}\right)=s^{0}\left(p_{i}\right)$ for each $i<n^{0}$. If in the next round the open set $\left[s^{l}\right]$ is played by $I$, where $\operatorname{dom}\left(s^{l}\right)=a^{1}=$ $\left\{p_{i}^{l}: i<n^{l}\right\}$, then $I I$ first chooses a disjoint collection $B^{1}=\left\{B_{j}: n^{0} \leq j<n^{0}+n^{1}\right\}$ such that $p_{i}^{1} \in B_{n^{0}+i}$ and
$\phi\left(B_{n^{0}+i}\right)<\varepsilon_{n^{0}+i}$ for $i<n^{1}$ and then picks the point $f_{d} l \in\left[s^{l}\right]$, where $\operatorname{dom}\left(d^{l}\right)=B^{l}$ and $d^{l}\left(B{ }_{n}{ }^{0}{ }_{+i}\right)=s^{l}\left(p_{i}^{l}\right)$ for $i<n^{l}$. Continuing in this way, when the play is finished a sequence $\left\{B_{i}: i \epsilon \omega\right\}$ is generated with the property that $\phi\left(B_{i}\right)<\varepsilon_{i}$ for all $i \epsilon \omega$, hence $S \backslash u\left\{B_{i}: i \in \omega\right\}$ is infinite. But clearly every choice $f_{d} i$ of Player II in this play is such that $f_{\dot{d}} i(p)=0$ for every $p \in S \backslash\left\{B_{i}: i \in \omega\right\}$, hence $\left\{f_{d} i: i \in \omega\right\}$ is nowhere dense in $2^{S}$ and consequently in $x$ as well. This shows that the strategy we described is indeed winning.

An immediate corollary of theorem 3 is that if there is a set $S \in[R]^{k}$ which does not have strong measure 0 then there is a countable dense $X \subset 2^{\kappa}$ such that $I I+G_{\omega}^{S D}(X)$. However, in order to finish the proof of theorem $l$ we shall have to look at some other examples.

Let us consider the Baire space $\omega^{\omega}$ with its standard countable base

$$
B=\left\{[\mathbf{s}]: \mathbf{s} \in \omega^{<\omega}\right\},
$$

the "Baire intervals." For any subset $S \subset \omega^{\omega}$ we let $B_{S}=\left\{s \cap[s]: s \in \omega^{<\omega}\right\}$ and define $\phi_{S}: B_{S} \rightarrow R^{+}$by $\phi_{S}(S \cap[s])=\frac{1}{2|s|}$
It is obvious that ( $S, \beta_{S}, \phi_{S}$ ) always satisfies (i) of theorem 3. Now, the final link in the proof of Theorem 1 is given by the following (so far unpublished) result of A. Miller and D. Fremlin [MF]:

Proposition (Miller-Fremlin). The following two statements are equivalent for any given cardinal $k$ :
(A) $M A C_{K}$;
(B) For every $S \in\left[\omega^{\omega}\right]^{K}$ and every $\left\{\varepsilon_{n}: n \in \omega\right\} \subset R^{+}$ there are $\left\{B_{n}: n \in \omega\right\} \subset B_{S}$ such that $\phi\left(B_{n}\right)<\varepsilon_{n}$ for all $n$ and $S=U\left\{B_{n}: n \in \omega\right\}$.

Hence if (2) of theorem 1 holds, i.e. $M A C_{k}$ fails, then by the above proposition there is some $S \in\left[\omega^{\omega}\right]^{k}$ for which $B_{S}$ and $\phi_{S}$ satisfy conditions (i) and (ii) of theorem 3, and consequently there is a countable adense $x \subset 2^{\kappa}$ for which II $\uparrow G_{\omega}^{S D}(X)$. This completes the proof of theorem 1.

Before we conclude, let us mention the following easy consequence of theorem 1: If $\kappa>\omega$ and $M A C$ holds then the games $G_{\omega}^{D}(X)$ and $G_{\omega}^{S D}(X)$ are undecided for every $T_{3}$ space $X$ satisfying $\delta(X)=\omega$ and $\pi(X)=\kappa$ (in particular, for every countable dense subspace of $2^{k}$ ). Moreover, it was shown in [BJ] that similar "undecided" spaces also exist if one assumes $\diamond$. This leads to the following natural question.

Problem. Does there exist, in ZFC, a $\mathrm{T}_{3}$ space X for which the game $G_{\omega}^{D}(X)$ is undecided?

## References

[B] A. J. Berner, Types of strategies in point-picking games, Top. Proc. 9 (1984), 227-242.
[BJ] $\qquad$ and I. Juhász, Point-picking games and HFD's, In: Models and Sets, Proc. Logic Coll. '83, Springer LNS l103, 53-66.
[H] E. Hewitt, A remark on density character, Bull. AMS 52 (1946), 641-643.
[J] I. Juhász, Cardinal functions--ten years later, Math. Centre Tract no. 123, Amsterdam, 1980.
[K] K. Kunen, Set theory, Amsterdam, North Holland, 1980. [MF] A. Miller, Oral communication, fall of 1984.

Mathematical Institute of Hungarian Academy Budapest, Hungary

