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ABSTRACT. Selective versions of screenability and of strong screenability coincide in a large class of spaces. We show that the corresponding games are not equivalent in even such standard metric spaces as the closed unit interval. We identify sufficient conditions for ONE to have a winning strategy (Theorem 3.3), and necessary conditions for TWO to have a winning strategy (Theorem 4.6) in the selective strong screenability game.

1. Introduction

Unless specified otherwise, all topological spaces in this paper are assumed to be infinite. A collection \mathcal{A} of subsets of a topological space (X,τ) is discrete if there is for each $x\in X$ a neighborhood U of x such that $|\{A\in\mathcal{A}:A\cap U\neq\emptyset\}|\leq 1$. Note that a finite family of nonempty sets whose closures are disjoint is a discrete family. An infinite family of sets with pairwise disjoint closures need not be discrete, as illustrated by the family $\{\lfloor\frac{1}{2n+1},\,\frac{1}{2n}\rfloor:n\in\mathbb{N}\}$ of disjoint closed subsets of the real line. A disjoint family of open sets covering a space is automatically a discrete family of open sets.

A family \mathcal{A} of sets refines a family \mathcal{B} of sets if there is for each $A \in \mathcal{A}$ a $B \in \mathcal{B}$ such that $A \subseteq B$. The symbol \mathcal{O} denotes the collection of all open covers of the space (X, τ) . When Y is a subset of X, then \mathcal{O}_Y denotes the set of covers of Y by sets open in X.

R.H. Bing introduced the notions of screenable and strongly screenable in [8]. A topological space (X, τ) is strongly screenable if there is for each open cover \mathcal{U} of X a sequence $(\mathcal{V}_n : n < \omega)$ such that each \mathcal{V}_n is a discrete collection of sets, each \mathcal{V}_n refines \mathcal{U} , and $\bigcup \{\mathcal{V}_n : n < \omega\}$ is an open cover of X.

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We obtain the notion of being *screenable* by replacing "discrete" in the definition of strong screenability with "disjoint".

Towards defining the selective version of strong screenability let \mathcal{A} and \mathcal{B} be collections of families of subsets of a set S. Assume that the set S is endowed with a topology. Then $\mathsf{S}_d(\mathcal{A},\mathcal{B})$ denotes the selection principle:

For each sequence $(\mathcal{U}_n : n < \omega)$ of elements of \mathcal{A} there is a sequence $(\mathcal{V}_n : n < \omega)$ such that:

- (1) For each n, V_n refines U_n ;
- (2) For each n, V_n is a discrete collection of sets;
- (3) $\bigcup \{\mathcal{V}_n : n < \omega\}$ is an element of \mathcal{B} .

In this notation the property $S_d(\mathcal{O}, \mathcal{O})$ of a topological space is called selective strong screenability of the space. If in (2) of the definition of $S_d(\mathcal{A}, \mathcal{B})$ we replace discrete with disjoint we obtain the selection principle $S_c(\mathcal{A}, \mathcal{B})$ that was introduced in [2]. The corresponding selection principle $S_c(\mathcal{O}, \mathcal{O})$ for a topological space is the selective version of screenability, called selective screenability. Selective screenability was introduced by Addis and Gresham in [1] under the name property C.

Screenability properties are related to several fundamental topological notions, including paracompactness, metrizability and extensions of covering dimension. A family $\mathcal A$ of sets in a topological space (X,τ) has the property of being locally finite if there is for each $x\in X$ a neighborhood U of x such that $|\{A\in\mathcal A:A\cap U\neq\emptyset\}|$ is finite. A topological space is paracompact if for each given open cover there is a locally finite open cover refining the given cover. In [13] Michael and, independently, in [14] Nagami proved:

Theorem 1.1 (Michael, Nagami). A regular space is paracompact if, and only if, it is strongly screenable.

Theorem 5 of [14] also proves¹:

Theorem 1.2 (Nagami). A normal, countably paracompact space is screenable if, and only if, it is strongly screenable.

The hypothesis of countable paracompactness in Theorem 1.2 is necessary. To justify this we first comment on the terminology zero dimensional: According to Sierpinski [9] a space is zero-dimensional if each element has a neighborhood basis consisting of sets that are both open and closed. A space has covering dimension zero if each finite open cover has a refinement by disjoint open sets, still covering the space.

¹In personal communication Roman Pol and Elzbieta Pol pointed out that Nagami's result can be strengthened to show that selective screenability and selective strong screenability coincide in normal countably paracompact spaces, and thus in metric spaces.

A space is *ultraparacompact* if *each* open cover has a refinement by disjoint open sets still covering the space. Covering dimension zero is also called *strongly zero dimensional*.

Theorem 1.3 (Balogh, [7]). There is a strongly zerodimensional T_4 space that is screenable² but not countably paracompact, and thus not strongly screenable.

In [6] it was shown that for regular spaces paracompactness is equivalent to a selective version of paracompactness. Although in these spaces paracompactness is equivalent to strong screenability, (selective) paracompactness does not imply selective screenability: The Hilbert Cube $\mathbb{H} = [0, 1]^{\mathbb{N}}$ is compact and metrizable, but as it is strongly infinite dimensional, it is not selectively screenable.

In separable metric spaces selective screenability is related to dimension theory: With \mathcal{O}_2 denoting the family of open covers consisting of two sets each, $S_c(\mathcal{O}_2, \mathcal{O})$ corresponds to Alexandroff's notion of weakly infinite dimensional. It was an open problem whether Hurewicz's notion of countable dimensionality coincides with Alexandroff's notion of weak infinite dimensionality until R. Pol gave an example of a compact selectively screenable metrizable space that is not countable dimensional [17].

In separable metrizable spaces dimension theoretic concepts have been further clarified by the study of the selective screenability game: Let an ordinal $\alpha>0$ be given. Then $\mathsf{G}_c^\alpha(\mathcal{A},\mathcal{B})$ denotes the following game of length α : In inning $\gamma<\alpha$ player ONE selects an element A_γ of \mathcal{A} , and TWO then responds with B_γ , a disjoint collection of sets that is a refinement of A_γ . A play $A_0, B_0, \cdots, A_\gamma, B_\gamma, \cdots, \gamma<\alpha$ is won by TWO if $\bigcup\{B_\gamma:\gamma<\alpha\}\in\mathcal{B}$; otherwise, ONE wins. It was proven in [3] that a separable metrizable space X is

- (1) of Lebesgue covering dimension n if, and only if, n is minimal such that TWO has a winning strategy in $G_c^{n+1}(\mathcal{O}, \mathcal{O})$;
- (2) countable dimensional (in the sense of Hurewicz) if, and only if, TWO has a winning strategy in $\mathsf{G}_c^{\omega}(\mathcal{O},\mathcal{O})$.

These results inspired the notion of game dimension, explored in the papers [4] and [5]. Even though selective screenability and selective strong screenability are equivalent concepts in normal countably paracompact spaces, the corresponding games have very different characteristics, the topic of this paper. In sections 3 and 4 we report findings regarding player ONE and player TWO, respectively, on the length ω version of the selective strong screenability game. In section 5 we consider other ordinal lengths for the game.

 $^{^2}$ Balogh's space is in fact selectively screenable.

2. The selective strong screenability game

For ordinal $\alpha > 0$ define the game $\mathsf{G}_d^{\alpha}(\mathcal{A}, \mathcal{B})$ as follows: In each inning $\gamma < \alpha$ ONE first selects an A_{γ} from \mathcal{A} , to which TWO responds with a B_{γ} which is a discrete family of sets refining the family A_{γ} . A play

$$A_0, B_0, \cdots, A_{\gamma}, B_{\gamma}, \cdots \gamma < \alpha$$

is won by TWO if $\bigcup \{B_{\gamma} : \gamma < \alpha\} \in \mathcal{B}$; otherwise, ONE wins.

Aside from the following easily verified relationships the games $\mathsf{G}_d^{\alpha}(\mathcal{A},\mathcal{B})$ and $\mathsf{G}_c^{\alpha}(\mathcal{A},\mathcal{B})$ are in fact very different from each other:

- If TWO has a winning strategy in $\mathsf{G}_d^{\alpha}(\mathcal{A},\mathcal{B})$, then TWO has a winning strategy in $\mathsf{G}_c^{\alpha}(\mathcal{A},\mathcal{B})$.
- If ONE has a winning strategy in $\mathsf{G}_c^{\alpha}(\mathcal{A}, \mathcal{B})$, then ONE has a winning strategy in $\mathsf{G}_d^{\alpha}(\mathcal{A}, \mathcal{B})$.

Moreover, certain monotonicity properties hold for this game:

- Assume that $\mathcal{A}' \supseteq \mathcal{A}$ and $\mathcal{B}' \subseteq \mathcal{B}$: If ONE has a winning strategy in the game $\mathsf{G}_d^{\alpha}(\mathcal{A}, \mathcal{B})$ then ONE has a winning strategy in the game $\mathsf{G}_d^{\alpha}(\mathcal{A}', \mathcal{B}')$. If TWO has a winning strategy in the game $\mathsf{G}_d^{\alpha}(\mathcal{A}', \mathcal{B}')$ then TWO has a winning strategy in the game $\mathsf{G}_d^{\alpha}(\mathcal{A}, \mathcal{B})$.
- Let $\alpha < \beta$ be ordinal numbers. If ONE has a winning strategy in the game $\mathsf{G}_d^\beta(\mathcal{A}, \mathcal{B})$ then ONE has a winning strategy in the game $\mathsf{G}_d^\alpha(\mathcal{A}, \mathcal{B})$. If TWO has a winning strategy in the game $\mathsf{G}_d^\alpha(\mathcal{A}, \mathcal{B})$ then TWO has a winning strategy in the game $\mathsf{G}_d^\beta(\mathcal{A}, \mathcal{B})$.

Also the following fact is easy to verify:

Proposition 2.1. Let (X,τ) be a topological space, let Y be a closed subset of X and let $\alpha > 0$ be an ordinal. If ONE has a winning strategy in the game $G_d^{\alpha}(\mathcal{O}, \mathcal{O})$ played on Y, then ONE has a winning strategy in this game played on X. If TWO has a winning strategy in the game $G_d^{\alpha}(\mathcal{O}, \mathcal{O})$ played on X, then TWO has a winning strategy in this game played on Y.

3. Winning strategies for player ONE

The following version of the Banach-Mazur game on a topological space (X,τ) with specified subspace Y was defined in [16]: There is an inning per finite ordinal. In the n-th inning ONE chooses a nonempty open subset O_n of X and TWO responds with a nonempty open subset T_n of X. The players must obey the rule that for each n, $O_n \supseteq T_n \supseteq O_{n+1}$. ONE wins a play

$$O_0, T_0, O_1, T_1, \ldots O_n, T_n, \ldots$$

if $Y \cap (\bigcap \{O_n : n < \omega\}) \neq \emptyset$. Otherwise, TWO wins the play.

In [10], p. 53, the special case of Y = X of this game is denoted MB(X). We use the notation MB(Y, X) to denote this game in the general case.

Lemma 3.1. If X is a T_1 -space and $U \neq X$ is an open subset of X such that |U| > 1, then there is an open cover \mathcal{U} of X such that for each $V \in \mathcal{U}$ we have $U \not\subseteq V$.

Proof. With U and X as given, choose distinct elements x and y in U. Then as X is T_1 the sets $X \setminus \{x\}$ and $X \setminus \{y\}$ are open. The open cover $\mathcal{U} = \{X \setminus \{x\}, \ X \setminus \{y\}\}$ is as required.

Lemma 3.2. A space is connected if, and only if, it is not a union of a discrete collection consisting of more than one nonempty proper subsets.

Proof. Suppose X is a space and that \mathcal{F} is a collection of nonempty proper subsets of X such that \mathcal{F} is a discrete family, $|\mathcal{F}| > 1$ and $X = \bigcup \mathcal{F}$. Then also $\mathcal{G} = \{\overline{F} : F \in \mathcal{F}\}$ is a discrete family of subsets of X that covers X, and $|\mathcal{G}| > 1$. Choose $U \in \mathcal{G}$. Then U is nonempty and closed, and as \mathcal{G} is a discrete family, also $V = \bigcup (\mathcal{G} \setminus \{U\})$ is closed. But then $X = U \cup V$ and U and V are disjoint nonempty open sets, whence X is not connected. Conversely, if X is not connected then a family $\{U, V\}$ of disjoint nonempty open sets with union X is a discrete collection consisting of more than one nonempty set.

From now on call a connected set *nontrivial* if it has more than one element. Recall that a family \mathcal{P} of nonempty open subsets of a topological space is said to be a π -base if there is for each nonempty open subset U of the space an element V of \mathcal{P} such that $V \subseteq U$.

Theorem 3.3. Let X be a T_1 topological space and let Y be a subspace of X such that

- (1) X has a π -base consisting of nontrivial connected sets, and
- (2) ONE has a winning strategy in the game MB(Y, X).

Then ONE has a winning strategy in the game $\mathsf{G}_d^{\omega}(\mathcal{O}, \mathcal{O}_Y)$.

Proof. Let σ be ONE's winning strategy in the game $\mathsf{MB}(Y,X)$. We may assume that σ calls on ONE to play elements of a fixed π -base consisting of nontrivial connected open sets. Define a strategy F for ONE of the game $\mathsf{G}^\omega_d(\mathcal{O},\mathcal{O})$ as follows:

To begin, consider $O_0 = \sigma(X)$, and apply Lemma 3.1 to define $F(\emptyset)$, ONE's first move in $\mathsf{G}_d^{\omega}(\mathcal{O},\mathcal{O})$, to be an open cover for which no element contains O_0 as a subset. If TWO's response is the discrete open refinement \mathcal{T}_0 , by Lemma 3.2 the discrete family $\{\overline{T}: T \in \mathcal{T}_0\}$ does not cover O_0 . Let TWO of the game $\mathsf{MB}(Y,X)$ play $T_0 = O_0 \setminus \bigcup \{\overline{T}: T \in \mathcal{T}_0\}$ a nonempty open set.

Let $O_1 = \sigma(T_0)$ be ONE's response in the game MB(Y, X). ONE's move $F(\mathcal{T}_0)$ in the strong screenability game is an open cover of X for which no member has O_1 as a subset. TWO's response, \mathcal{T}_1 is a discrete open refinement of $F(\mathcal{T}_0)$. As $\{\overline{T}: T \in \mathcal{T}_1\}$ does not cover $O_1, T_1 = O_1 \setminus \bigcup \{\overline{T}: T \in \mathcal{T}_1\}$ is a legal move for TWO in the game MB(Y, X).

In the next inning ONE of the game $\mathsf{MB}(Y,X)$ responds with $O_2 = \sigma(T_0,T_1)$. ONE's move $F(\mathcal{T}_0,\mathcal{T}_1)$ in the strong screenability game is an open cover of X (as in Lemma 3.1) for which no member has O_2 as a subset. TWO's response, \mathcal{T}_2 is a discrete open refinement of $F(\mathcal{T}_0,\mathcal{T}_1)$. By Lemma 3.2 $\{\overline{T}: T \in \mathcal{T}_2\}$ cannot cover O_2 , whence $T_2 = O_2 \setminus \bigcup \{\overline{T}: T \in \mathcal{T}_2 \text{ is a legal move for TWO of the game } \mathsf{MB}(Y,X)$. Then $O_3 = \sigma(T_0, T_1, T_2)$ is a legal move for ONE in the Banach-Mazur game, and so on

This outlines a definition of a strategy F for ONE in the strong screenabilty game. Corresponding to an F play we have a sequence

$$O_0 \supseteq T_0 \supseteq O_1 \supseteq T_1 \supseteq O_2 \supseteq T_2 \supseteq O_3 \supseteq \cdots$$

of nonempty open sets such that for each n the open set $\bigcup (\mathcal{T}_1 \cup \ldots \cup \mathcal{T}_n)$ is disjoint from O_{n+1} . Since σ is a winning strategy for ONE of the game $\mathsf{MB}(Y,X), Y \cap (\bigcap_{n<\infty} O_n)$ is nonempty. Thus $\bigcup_{n<\infty} \mathcal{T}_n$ is not a cover of Y, and TWO looses F-plays of $\mathsf{G}^d_d(\mathcal{O}, \mathcal{O}_Y)$.

Corollary 3.4. If X is a compact locally connected T_1 -space, then ONE has a winning strategy in the game $\mathsf{G}_d^{\omega}(\mathcal{O},\mathcal{O})$.

Examples of compact locally connected spaces abound. A metrizable compact connected locally connected space is called a *Peano space*. The unit interval is an example of a Peano space. By the Hahn-Mazurkiewicz Theorem a T_2 space is a Peano space if, and only if, it is a continuous image of the closed unit interval.

Observe that if Y is a dense G_{δ} set in the space X, then ONE has a winning strategy in $\mathsf{MB}(X)$ if, and only if, ONE has a winning strategy in $\mathsf{MB}(Y,X)$.

Corollary 3.5. Let Y be a dense G_{δ} subspace of the T_1 -space X such that

- (1) X has a π -base consisting of nontrivial connected sets, and
- (2) ONE has a winning strategy in the game on MB(X).

Then ONE has a winning strategy in the game $\mathsf{G}_d^\omega(\mathcal{O},\mathcal{O}_Y)$ on X.

 \mathbb{P} , the set of irrational numbers, is a dense G_{δ} subset of \mathbb{R} , the real line. Corollary 3.5 implies that ONE has a winning strategy in the game $\mathsf{G}_d^{\omega}(\mathcal{O},\mathcal{O}_{\mathbb{P}})$ on the real line.

4. PLAYER TWO

Lemma 4.1. For a topological space X the following are equivalent:

- (1) X is an ultraparacompact space.
- (2) TWO has a winning strategy in the game $G_d^1(\mathcal{O}, \mathcal{O})$.

With $\mathbb S$ the Sorgenfrey line, $\mathbb S \times \mathbb S$ is zero-dimensional and regular, but not normal, thus not paracompact, and thus by the Michael-Nagami Theorem, not strongly screenable. Thus, ONE has a winning strategy in the game $\mathsf{G}_d^\omega(\mathcal O,\mathcal O)$ on $\mathbb S \times \mathbb S$, while TWO has a winning strategy in $\mathsf{G}_d^1(\mathcal O,\mathcal O)$ on $\mathbb S$. In [18] P. Roy constructed a complete (non-separable) metric space X of cardinality 2^{\aleph_0} which is zero-dimensional, has Lebesgue covering dimension 1, and is not ultraparacompact. Roy's example is a complete zero-dimensional metric space for which TWO does not have a winning strategy in $\mathsf{G}_d^1(\mathcal O,\mathcal O)$ and thus not in $\mathsf{G}_d^\omega(\mathcal O,\mathcal O)$, as we shall see in Theorem 4.6.

Zerodimensional Lindelöf spaces are ultraparacompact. Thus,

Corollary 4.2. For Lindelöf space X the following are equivalent:

- (1) X is zero-dimensional.
- (2) TWO has a winning strategy in $G_d^1(\mathcal{O}, \mathcal{O})$ on X.

Balogh's space mentioned in Theorem 1.3 and constructed in [7] is a union of countably many open sets, each ultraparacompact. Thus TWO has a winning strategy in $\mathsf{G}_c^\omega(\mathcal{O},\mathcal{O})$. As this space is not strongly screenable ONE has a winning strategy in $\mathsf{G}_d^\alpha(\mathcal{O},\mathcal{O})$ for each countable ordinal α .

The existence of winning strategies for TWO in the relative version of the game seems more delicate. The following fact about extending open sets from a subspace to a containing space can be found in Theorem 3 on p. 227 of [12]. Observe that the metric spaces in Lemma 4.3 are *not* assumed to be separable.

Lemma 4.3. Let X be a metric space and let Y be a subset of X. For each family $\{U_i: i \in I\}$ of subsets of Y open in the relative topology of Y there exists a family $\{V_i: i \in I\}$ of sets open in X such that

- (1) For each $i \in I$ we have $U_i = Y \cap V_i$ and
- (2) For every finite set $J \subseteq I$, if $\bigcap_{j \in J} U_j = \emptyset$, then $\bigcap_{j \in J} \overline{V}_j = \bigcap_{j \in J} \overline{U}_j$, where the closures are computed in X.

Lemma 4.4. Let X be a metric space and let Y be a closed, ultraparacompact subspace of X. Then TWO has a winning strategy in the game $\mathsf{G}^1_d(\mathcal{O},\mathcal{O}_Y)$.

Proof. Let an open cover \mathcal{U} of X be given. Since Y is an ultraparacompact space there is in the relative topology of Y a disjoint family $\{U_i: i \in I\}$ of open sets that refines \mathcal{U} and covers Y. Being disjoint subsets of Y these relatively open sets are in fact closed in Y, and thus in X as Y is closed in X. By Lemma 4.3 we may choose for each i an open subset V_i of X such that $V_i \cap Y = U_i = \overline{U}_i$, such that when $i \neq j$ are elements of I, then $\overline{V}_i \cap \overline{V}_j = U_i \cap U_j = \emptyset$, and as each U_i is a subset of an element of the open cover \mathcal{U} of X, also each V_i may be taken to be an open subset of that same element of \mathcal{U} . But then the refinement $\{V_i: i \in I\}$ of \mathcal{U} is an element of \mathcal{O}_Y , and is a discrete family.

Corollary 4.5. Let X be a metric space and let Y be a subset of a σ -compact zero-dimensional subset of X. Then TWO has a winning strategy in $G_d^{\omega}(\mathcal{O}, \mathcal{O}_Y)$.

Proof. Let $Y \subseteq C \subseteq X$ be given with C zerodimensional and σ -compact. Write $C = \bigcup_{n < \omega} C_n$ where each C_n is compact. By Lemma 4.4 fix for each n a winning strategy σ_n of TWO in the game $\mathsf{G}^1_d(\mathcal{O}, \mathcal{O}_{C_n})$. Then the strategy of responding to ONE's move in inning n using the strategy σ_n is winning for TWO in $\mathsf{G}^d_d(\mathcal{O}, \mathcal{O}_Y)$.

The example after Theorem 4.7 shows that game-length ω in Corollary 4.5 is optimal.

Theorem 4.6. Let X be a metrizable space and let Y be a subspace of X. If TWO has a winning strategy in the game $\mathsf{G}_d^\omega(\mathcal{O},\mathcal{O}_Y)$ on X, then Y is a subset of a union of countably many closed, strongly zero-dimensional subsets of X.

Proof. Let F be a winning strategy for TWO in the game $\mathsf{G}_d^\omega(\mathcal{O}, \mathcal{O}_Y)$. Let d be a compatible metric for the topology of X, and for each positive integer n let \mathcal{B}_n be the set

$$\{U \subset X : U \text{ open and } \operatorname{\mathsf{diam}}_d(U) < \frac{1}{2^n}\}.$$

Define $C_{\emptyset} := \bigcap \{ \overline{\bigcup F(\mathcal{B}_n)} : 0 < n < \omega \}$. And for each sequence (n_1, \dots, n_k) of positive integers, define $C_{n_1, \dots, n_k} := \bigcap \{ \overline{\bigcup F(\mathcal{B}_{n_1}, \dots, \mathcal{B}_{n_k}, \mathcal{B}_m)} : 0 < m < \omega \}$.

We claim:

- (a) Each C_{n_1,\dots,n_k} , as well as C_{\emptyset} , is a closed, strongly zero dimensional set.
- (b) $Y \subseteq \bigcup \{C_{\tau} : \tau \in^{<\omega} \omega\}.$

Towards proving (a): We give an argument for C_{n_1,\dots,n_k} . The argument for C_{\emptyset} is similar. Write C for C_{n_1,\dots,n_k} . For each positive integer m the

discrete (in X) family $\mathcal{U}_m := \{C \cap \overline{U} : U \in F(\mathcal{B}_{n_1}, \dots, \mathcal{B}_{n_k}, \mathcal{B}_m)\}$ is a cover of C and is a discrete family of sets clopen in C. It follows that $\bigcup \{\mathcal{U}_m : 0 < m < \omega\}$ is a σ -discrete base of C, consisting of sets clopen in the relative topology of C. By Theorem II.9 in [15], C has covering dimension 0, that is, C is strongly zero-dimensional.

Towards proving (b), suppose that on the contrary $x \in Y \setminus (\bigcup \{C_{\tau} : \tau \in {}^{<\omega} \omega\})$. As x is not an element of C_{\emptyset} , choose an n_1 such that x is not in $\overline{\bigcup F(\mathcal{B}_{n_1})}$. Then as x is not an element of C_{n_1} , choose an n_2 such that x is not in $\overline{\bigcup F(\mathcal{B}_{n_1}, \mathcal{B}_{n_2})}$, and so on. In this way we obtain an F-play of the game $G_d^{\omega}(\mathcal{O}, \mathcal{O}_Y)$ in which TWO lost since TWO did not cover $x \in Y$. This contradicts the hypothesis that F is a winning strategy for TWO.

Note that the argument in the proof of Theorem 4.6 also gives:

Theorem 4.7. Let X be a metric space and let Y be a subspace of X. If TWO has a winning strategy in $\mathsf{G}^1_d(\mathcal{O}, \mathcal{O}_Y)$, then Y is a subset of a closed, strongly zerodimensional subset of X.

Proof. By the argument in the proof of Theorem 4.6, $Y \subseteq C_{\emptyset}$.

Thus, for example, TWO has a winning strategy in the game $\mathsf{G}_d^\omega(\mathcal{O},\mathcal{O}_\mathbb{Q})$, but does not have a winning strategy in the game $\mathsf{G}_d^1(\mathcal{O},\mathcal{O}_\mathbb{Q})$.

Corollary 4.8. If X is a metrizable space, then the following are equivalent:

- (1) TWO has a winning strategy in $G_d^{\omega}(\mathcal{O}, \mathcal{O})$.
- (2) X is ultraparacompact.
- (3) TWO has a winning strategy in $G_d^1(\mathcal{O}, \mathcal{O})$.

Proof. $(1) \Rightarrow (2)$: By Theorem 4.6, X is a union of countably many closed sets, each strongly zerodimensional. By the countable sum theorem - see [15] Theorem II.2 A) - X is strongly zerodimensional. As X is metrizable the Katetov-Morita Theorem - see Theorem II.7 of [15] - implies that X has covering dimension zero. Thus, by Proposition 3.2.2 of [9], X is ultraparacompact.

 $(2) \Rightarrow (3)$: This implication is Lemma 4.4 since X is metrizable.

 $(3) \Rightarrow (1)$: This is left to the reader.

Corollary 4.9. Let Y be a subspace of the real line \mathbb{R} . Then the following are equivalent:

- (1) TWO has a winning strategy in $G_d^{\omega}(\mathcal{O}, \mathcal{O}_Y)$.
- (2) Y is a first category set of real numbers.
- (3) TWO has a winning strategy in the game $MB(Y, \mathbb{R})$.

Proof. $(1)\Rightarrow(2)$: Observe that a closed, zerodimensional set of real numbers is nowhere dense. Apply Theorem 4.6.

 $(2)\Rightarrow(1)$: As Y is a first category set of real numbers it is a subset of a union, say A, of countably many closed, nowhere dense sets. $\mathbb R$ is σ -compact, whence A is a union of countably many compact zero-dimensional subsets of $\mathbb R$. Since A has empty interior it is zero-dimensional. Thus, Y is a subset of a σ -compact zero-dimensional subset of $\mathbb R$. Apply Corollary 4.5.

(2) \Leftrightarrow (3): This is a direct application of Theorem 1 of [16].

In [11] Kulesza constructs a complete, zerodimensional metric space K that is not ultraparacompact. Indeed, K has covering dimension 1. On p. 111 of [11] K is represented as $K = P_1 \cup \bigcup_{m \in \mathbb{N}} P_2^m$ where the subspace P_1 is homeomorphic to $D(\aleph_1)^\omega$ and each P_2^m is, by [11] Lemmas 3.3 and 3.4 and the remarks on [11], p. 113, a strongly zerodimensional closed (and nowhere dense) subset of the space K.

Corollary 4.10. On the space K TWO does not have a winning strategy in $G_d^{\omega}(\mathcal{O}, \mathcal{O}_{P_1})$.

Proof. Suppose that, on the contrary, TWO has a winning strategy. By Theorem 4.6 P_1 is contained in a union of countably many closed, strongly zerodimensional subsets of K. But also each of the subspaces P_2^m is a closed, strongly zerodimensional subset of K. Thus, K is the union of countable many closed, strongly zerodimensional subsets. By Theorem 4.1.9 in [9] K has covering dimension 0, contradicting the fact that K has covering dimension larger than 0.

5. Longer games

For any space (X, τ) there is an ordinal $\alpha \leq |X|$ such that TWO has a winning strategy in the game $\mathsf{G}^{\alpha}_{d}(\mathcal{O}, \mathcal{O})$ on X. Thus, we may define

$$\operatorname{tp}_d(X,\tau) = \min\{\alpha > 0 : \text{ TWO has a winning strategy in } \mathsf{G}_d^{\alpha}(\mathcal{O},\mathcal{O})\}.$$

Let α be an infinite ordinal with Cantor normal form $\alpha = \omega^{\beta_1} \cdot n_1 + \cdots + \omega^{\beta_m} \cdot n_m + n_{m+1}$ where $\beta_1 > \cdots > \beta_m > 0$ and $n_i < \omega$ for each $i \leq n+1$. Define α^- as follows:

$$\alpha^{-} = \left\{ \begin{array}{ll} \alpha & \text{if } n_{m+1} = 0 \text{ and } \beta_m > 1 \\ \omega^{\beta_1} \cdot n_1 + \dots + \omega^{\beta_m} \cdot (n_m - 1) + 1 & \text{if } n_{m+1} = 0 \text{ and } \beta_m = 1 \\ \omega^{\beta_1} \cdot n_1 + \dots + \omega^{\beta_m} \cdot n_m + 1 & \text{otherwise.} \end{array} \right.$$

Corollary 5.1. Let X be a metrizable space and let α be an infinite ordinal. If TWO has a winning strategy in $G_d^{\alpha}(\mathcal{O}, \mathcal{O})$ on X then TWO has a winning strategy in $G_d^{\alpha^-}(\mathcal{O}, \mathcal{O})$ on X.

Proof. For consider a winning strategy σ of TWO. We need only consider ordinals α for which $\alpha > \alpha^-$.

Case 1: $n_{m+1} = 0$. We may assume that $\beta_m = 1$. After $\omega^{\beta_1} \cdot n_1 + \cdots + \omega^{\beta_m} \cdot (n_m - 1)$ innings TWO has covered a part, U, of the space X, and a closed set $C = X \setminus U$ remains to be covered. Using σ TWO has a winning strategy in the game $\mathsf{G}_d^\omega(\mathcal{O}, \mathcal{O})$ on C. Now Theorem 4.7 implies that the closed set C is strongly zero-dimensional. Since X is metrizable, C is ultraparacompact. Thus, TWO has a winning strategy that wins $\mathsf{G}_d^{\alpha^-}(\mathcal{O}, \mathcal{O})$ on X.

Case 2: $n_{m+1} > 0$. We may assume that $n_{m+1} > 1$. After $\omega^{\beta_1} \cdot n_1 + \cdots + \omega^{\beta_m} \cdot n_m$ innings TWO has covered a part, U, of the space X, and a closed set $C = X \setminus U$ remains to be covered. Using σ TWO has a winning strategy in the game $\mathsf{G}_d^{n_{m+1}}(\mathcal{O}, \mathcal{O})$ on C. Now Theorem 4.7 implies that the closed set C is strongly zero-dimensional. As X is metrizable, C is ultraparacompact. Thus, TWO has a winning strategy that wins $\mathsf{G}_d^{\alpha^-}(\mathcal{O}, \mathcal{O})$ on X.

Since the unit interval is a Peano space, Corollary 3.4 implies that ONE has a winning strategy in the game $\mathsf{G}_d^\omega(\mathcal{O},\mathcal{O})$. We show that TWO has a winning strategy in $\mathsf{G}_d^{\omega+1}(\mathcal{O},\mathcal{O})$ on the unit interval. The key to the argument is Lebesgue's covering lemma:

Theorem 5.2 (Lebesgue). If (X, d) is a compact metric space then there is for each open cover \mathcal{U} of X a positive real number δ such that for each set $Y \subset X$ for which the d-diameter is less than δ there is a set $U \in \mathcal{U}$ such that $Y \subseteq U$.

Lemma 5.3. Let [a, b] be a closed interval of positive length L. Let \mathcal{U} be a cover of [a, b] by sets open in [a, b]. Then there is a finite discrete open refinement \mathcal{V} of \mathcal{U} such that $\bigcup \mathcal{V} \subset [a, b]$ and $[a, b] \setminus \bigcup \mathcal{V}$ is a union of finitely many disjoint closed intervals whose lengths add up to at most $\frac{L}{2}$.

Proof. Using the Lebesgue covering lemma and the compactness of [a, b], choose a positive real number δ as in Theorem 5.2. Then choose $\epsilon < \delta$ so that $M := \frac{L}{\epsilon}$ is an even integer. Choosing $a_0 = a$ and $a_{i+1} = a_i + \epsilon$ for i < M we find that each of the intervals $[a_i, a_{i+1}], 0 \le i < M$ is a subset of an element of \mathcal{U} . Put $\mathcal{V} = \{(a_i, a_{i+1}) : i < M \text{ odd}\}$. Then \mathcal{V} is as required.

Theorem 5.4. TWO has a winning strategy in $\mathsf{G}_d^{\omega+1}(\mathcal{O},\mathcal{O})$ on the closed unit interval.

Proof. Player TWO's strategy in $\mathsf{G}_d^{\omega+1}(\mathcal{O},\mathcal{O})$ is as follows: In the first inning player TWO applies Lemma 5.3 to the open cover O_1 of [0,1] played by ONE to obtain the open refinement \mathcal{V}_1 for which $[0,1]\setminus\bigcup\mathcal{V}_1$ is a union of finitely many closed disjoint intervals, $I_1^1,\cdots,I_{n_1}^1$ with lengths adding up to at most $\frac{1}{2}$.

When ONE plays the open cover O_2 next, TWO applies Lemma 5.3 to each I_j^1 to find a discrete open refinement $\mathcal{V}_{2,j}$ of O_2 with all elements subsets of I_j^1 , and with $I_j^1 \setminus \bigcup \mathcal{V}_{2,j}$ a union of finitely many disjoint closed subintervals of I_j^1 of positive length with lengths adding up to at most $\frac{length(I_j^1)}{2}$, and then TWO responds with $\mathcal{V}_2 = \bigcup_{j \leq n_1} \mathcal{V}_{2,j}$. It follows that $[0, 1] \setminus (\bigcup \mathcal{V}_1 \cup \bigcup \mathcal{V}_2)$ is a union of finitely many closed, disjoint, intervals of positive length $I_1^2, \dots, I_{n_2}^2$ with length adding up to at most $\frac{1}{4}$.

By applying this strategy to the next open covers chosen by ONE, we find that after countably many moves the set $[0, 1] \setminus \bigcup \cup_{j=1}^{\infty} \mathcal{V}_j$ is compact and zero dimensional. Then by Lemma 4.4 TWO wins in one more inning.

6. Remarks and Questions

Also for relative versions of the selective strong screenability game one could define the corresponding length ordinals: For a subspace Y of a topological space (X, τ) , define

 $\mathsf{tp}_d(X,Y,\tau) = \min\{\alpha \in \mathsf{ON} : \mathsf{TWO} \text{ has a winning strategy in the game } \mathsf{G}^\alpha_d(\mathcal{O},\mathcal{O}_Y)\}.$

Thus, $\operatorname{tp}_d(X, \tau) = \operatorname{tp}_d(X, X, \tau)$.

Problem 1. Is there a topological space X and a subspace Y for which $tp_d(X,Y,\tau)=2$?

Problem 2. Is there a topological space X for which $tp_d(X,\tau) = 2$?

There are complete metric spaces that are zero-dimensional but not ultraparacompact. See for example [11] and [18]. In these spaces TWO does not have a winning strategy in the game $G_d^1(\mathcal{O}, \mathcal{O})$. It is not clear whether more can be proven:

Problem 3. If X is a complete metric space that is not ultraparacompact, does ONE have a winning strategy in the game $G_d^{\omega}(\mathcal{O}, \mathcal{O})$ on X?

In connection with Theorem 3.3, it would be interesting to know:

Problem 4. Let Y be a set of real numbers. Are the following statements equivalent?

- (1) ONE has a winning strategy in the game $MB(Y, \mathbb{R})$.
- (2) ONE has a winning strategy in the game $G_d^{\omega}(\mathcal{O}, \mathcal{O}_Y)$

Our results on the closed unit interval and heuristic arguments suggest:

Conjecture 1. For each positive integer n ONE has a winning strategy in $\mathsf{G}_d^{\omega \cdot n}(\mathcal{O}, \mathcal{O})$, and TWO has a winning strategy in $\mathsf{G}_d^{\omega \cdot n+1}(\mathcal{O}, \mathcal{O})$ on $[0, 1]^n$.

Similarly to the ordinal $\operatorname{tp}_d(X,\tau)$ for a space (X,τ) one can define the ordinal $\operatorname{tp}_c(X,\tau)$ to be the least ordinal $\alpha>0$ such that TWO has a winning strategy in the game $\operatorname{G}_c^\alpha(\mathcal{O},\mathcal{O})$. This ordinal was introduced and studied in [3, 4, 5] as an alternative definition for covering dimension. The inequality $\operatorname{tp}_c(X,\tau) \leq \operatorname{tp}_d(X,\tau)$ holds for all topological spaces.

Now let $\mathcal C$ denote a class of topological spaces. If there is an ordinal α such that for each $(X,\tau)\in\mathcal C$ we have $\operatorname{tp}_c(X,\tau)\leq\alpha$, then we define $\operatorname{tp}_c(\mathcal C)$ to be the supremum of the ordinals $\operatorname{tp}_c(X,\tau)$ where (X,τ) ranges over $\mathcal C$. The ordinal $\operatorname{tp}_d(\mathcal C)$ is defined similarly, when it exists. We have that $\operatorname{tp}_c(\mathcal C)\leq\operatorname{tp}_d(\mathcal C)$

Let $\mathcal S$ be the class of separable metrizable spaces. Since every separable metric space is a union of at most \aleph_1 zerodimensional subsets, for each separable metrizable space (X,τ) , $\operatorname{tp}_c(X,\tau) \leq \omega_1$ and thus, $\operatorname{tp}_c(\mathcal S) \leq \omega_1$. The Hilbert cube $\mathbb H$ is strongly infinite dimensional, and thus $\operatorname{tp}_c(\mathbb H) = \omega_1$, meaning that for separable metrizable spaces the upper bound $\operatorname{tp}_c(\mathcal S) = \omega_1$ is sharp, and achieved.

Towards bounds on $\operatorname{tp}_d(\mathcal{S})$ we recall that $\operatorname{cov}(\mathcal{M})$ is the minimal cardinality of a family of first category subsets of the closed unit interval whose union is equal to the closed unit interval. One can show that $\operatorname{cov}(\mathcal{M})$ is also the least ordinal α such that each separable metrizable space is the union of at most α closed, zerodimensional subsets.

Theorem 6.1. For the class S of separable metrizable spaces, $\omega_1 \leq tp_d(S) \leq cov(\mathcal{M})$.

Proof. We have $\omega_1 = \mathsf{tp}_c(\mathcal{S}) \leq \mathsf{tp}_d(\mathcal{S})$. A zerodimensional subset Y of separable metrizable space (X,τ) is ultraparacompact; if it is also closed, then TWO has a winning strategy in the game $\mathsf{G}^1_d(\mathcal{O},\mathcal{O}_Y)$. Thus, if (X,τ) can be written as a union of κ closed, zerodimensional subsets, then $\mathsf{tp}_d(\mathsf{X},\tau) \leq \kappa$.

We suspect that the upper bound of $cov(\mathcal{M})$ in Theorem 6.1 can be significantly improved. Assuming the Continuum Hypothesis, $tp_d(\mathcal{S}) = \omega_1$. And as we have shown in Theorem 5.4, TWO has a winning strategy in $G_d^{\omega+1}(\mathcal{O},\mathcal{O})$ on the closed unit interval.

Problem 5. Is it true that $tp_d(X, \tau) \leq \omega_1$ for each separable metrizable space (X, τ) ?

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